

A fast blasting galactic shooting gallery

WING'S

challenge



micro fun™

THE COMPUTER ENTERTAINMENT DIVISION OF MICROLAB, INC.

MING'STM challenge

A triple threat interspace shootout— three action packed, ten level arcade games in one!

Ming is not a nice guy.

Would a nice guy send deathships ricocheting around the screen, threatening collisions with you—unless you hit them first and freeze them in space?

And would a decent fellow cost you points by slyly retreating into a black hole? Or stalk you with a cyclops that appears without warning?

Ming's Challenge is really three arcade games, each with 10 levels. You can even vary the rules to create your own versions of the games. But no matter how you play it, the action's wild, the pace furious.

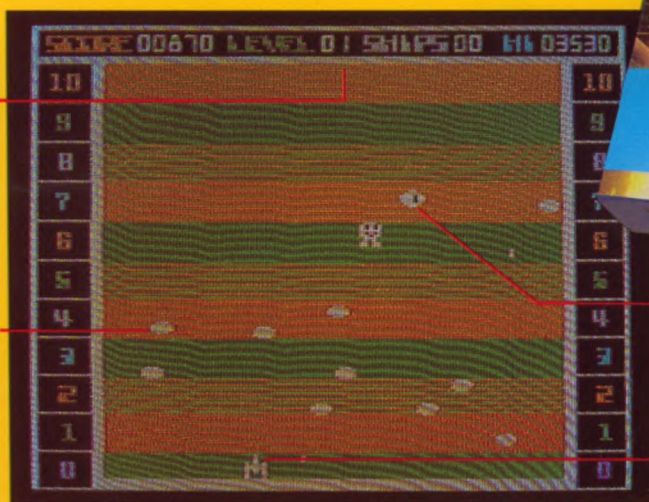
Are you quick enough on the trigger? Agile enough to dodge laser bullets and kamikaze deathships? Then Ming's Challenge is your kind of challenge.

Grab your blaster and show old Ming who's boss.



Beat Ming
on level one
and move up.

Freeze Ming's
deathships
in space.



Watch out for
the cyclops (he's
keeping an eye
on you).

You gotta be
fast to dodge
laser bullets
while you
blast away.

Available for
Apple II & IIe
Commodore 64
Atari 800
IBM PC

micro funTM
THE COMPUTER ENTERTAINMENT DIVISION OF MICROLAB, INC.

Ming's ChallengeTM and MicroFunTM are registered trademarks of MicroLab, Inc.

Apple II & IIe, IBM PC, Atari 800 and Commodore 64 are registered trademarks of Apple Computer, Inc., IBM Corp., Atari, Inc. and Commodore Electronics, Ltd. respectively.

MicroLab, Inc. 2699 Skokie Valley Road, Highland Park, IL 60035
312/433-7550